



THE REAL THING ^{RPG}

the LOVER

I'll tell you all the things you want to hear. Don't worry, baby, there's nothing to fear.

Name:

Appearance (choose 1 from each, or write in your own)

Gender:

Ethnicity:

Body: Athletic, Average, Lithe, Muscular, Petite, Rotund, Stocky, Thin

Look: Casual, Fancy, Messy, Outdoorsy, Plain, Refined, Sporty, Trendy

Statistics (assign +2, +1, 0, 0, 0, -1)

	Base	Mod	Mod
Awareness	<input type="text"/>	<input type="text"/>	<input type="text"/>
Intellect	<input type="text"/>	<input type="text"/>	<input type="text"/>
Might	<input type="text"/>	<input type="text"/>	<input type="text"/>
Rapport	<input type="text"/>	<input type="text"/>	<input type="text"/>
Reflexes	<input type="text"/>	<input type="text"/>	<input type="text"/>
Subtlety	<input type="text"/>	<input type="text"/>	<input type="text"/>

Stuff

Wounds (max = 3 + Base Might)

Current

Injuries

- ☐ Broken Arm (-1 to Might tests)
- ☐ Broken Ribs (-1 to Reflexes tests)
- ☐ Concussion (-1 to Intellect tests)

Stress (max = 3 + Base Rapport)

Current

Complications

- ☐ Phobia (-1 to Rapport tests)
- ☐ Hallucinations (-1 to Awareness tests)
- ☐ Paranoia (-1 to Subtlety tests)

Starting Move

Underwater Love

It feels good to make others feel good. Once per scene: You may attempt to ease the mental burden of others. When attempting to relieve another's suffering, roll with Rapport. On a hit, remove up to 2 marked Stress from another character and 1 from yourself. On a 7 - 9, remove 2 Stress from another character.

Advanced Moves

Got That Feeling

You know people, inside and out. When attempting to Analyze NPC, on a hit or a 7 - 9, you may choose 2 of the listed options.

Sweet Emotion

We are such emotional creatures, and emotions are so easy to toy with. When attempting to Persuade an NPC, add the following options only on a hit: (1) they will defend you in combat if possible, (2) you gain a +1 ongoing to Persuade, Mislead, or Analyze them for the rest of the scene.

I Won't Forget You

Knowing that you belong can be a powerful feeling. Once per scene: When attempting to Assist another PC, you may also remove 1 Stress from yourself or the targeted character.

Just a Man

Being trusted is the most important element in any relationship. When attempting to Mislead an NPC, you may choose to roll with Rapport instead of Subtlety. Regardless of the statistic used, gain +1 on the attempt.

Absolute Zero

It is when we are at our lowest that we learn who we truly are. Gain a +2 on all Re-Center Moves, and also mark Discovery on a 7 - 9.

Epic

- ☐ *You are more than you know.* Gain +1 to a statistic of your choice.





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You instinctively know what others are feeling and thinking. You care deeply for people, and in turn are cared for just as deeply. Your place is with friends and loved ones where you can provide support.

The Lover explores the world through their emotions and understands others based on their emotional needs. More often than not, when the Lover recalls things, they recall how they felt or how it seemed those around them felt. The Lover can use emotions as a way to sooth, placate, or connect. They can also use them to Injury, offend, and displace others. Whereas most people think such empathy is weak, the Lover knows that it is a powerful tool.

Three Facts

Discoveries

A 10x5 grid of circles and horizontal bars for data entry. Each row contains five circles followed by a horizontal bar. The first four circles in each row are empty, and the fifth circle is filled with a light gray color. The horizontal bars are empty.



Notes & Memories

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There are approximately 20 lines visible. The paper has some minor texture and slight discoloration, particularly towards the edges. There is no handwriting or other markings on the page.